



**FLASH PARAGON**

VERSION 2.0.1.0

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## DYNAMIC FLV PLAYER

### OVERVIEW

This is a standalone, Dynamic FLV player developed using Actionscript 3.0 that is customizable via XML. The XML file/files are fully commented with instructions which make customization very easy to do.

### INCLUDED FILES

#### SOURCE\_FILES FOLDER CONTENTS:

**flvPlayer fla** (Flash source file)

**caurina folder** (Custom Tween engine)

**com folder** (Contains all Actionscript files)

#### DEPLOYMENT\_FILES FOLDER CONTENTS:

**flvPlayer.swf** (Published Flash file) - **THIS FILE NEEDS TO BE IN THE SAME DIRECTORY AS THE HTML FILE**

**index.html** (This file contains the embed code that needs to be used for implementation in your project - Directions contained inside)

**xml folder** (XML file - File is commented for easy understanding) - **THIS FOLDER NEEDS TO BE IN THE SAME DIRECTORY AS THE SWF FILE**

**media folder** (jpg, png, flv files) - **THIS FOLDER NEEDS TO BE IN THE SAME DIRECTORY AS THE SWF FILE**

**js folder** (Javascript files) - **THIS FOLDER NEEDS TO BE IN THE SAME DIRECTORY AS THE HTML FILE**

#### HELP\_DOCUMENT FOLDER CONTENTS:

**flash\_paragon\_flv\_player\_help.pdf** (This is the help document for the player)

### INSTRUCTIONS

- The HTML file and XML file contain full directions/comments for easy understanding

- All Actionscript files are located here: [source\\_files/com/](#)

- To embed this file into your HTML, open the "**index.html**" file located inside of the "**DEPLOYMENT\_FILES**" folder and follow the directions to embed the swf into your HTML. Also make sure that the "**flvPlayer.swf**", "**xml**" folder, "**media**" folder, and "**js**" folder are in the same directory as your HTML file.

- If you want to use this file inside one of your Flash files simply copy the "**flvPlayer**" folder inside the "**flvPlayer fla**", library and paste it into your Flash file library, then just drag and drop the "**flvPlayer**" movie clip onto the stage.

- These files/folders need to be in the same location as your Flash source file (.fla):

"**com**" folder

"**caurina**" folder

- These files/folders need to be in the same location as your Flash published file (.swf):

"**xml**" folder

"**media**" folder

# HTML EMBEDDING

## Steps for embedding this component into your HTML:

### 1. Copy and paste this code between the `<head>` tags of your HTML:

```
<!-- EMBED CODE -->
<script type="text/javascript" src="js/swfobject.js"></script>
<script type="text/javascript">
  var flashvars = {};
  var attributes = {};
  var params = {};

  // NEEDED FOR FULL SCREEN SUPPORT //
  params.allowfullscreen = "true";

  // ALIGNS THE PLAYER TO THE TOP LEFT CORNER //
  params.salign = "tl";

  // THIS IS THE NAME OF THE SWF //
  var swfName = "flvPlayer.swf";

  // CHANGE THESE VARIABLES TO THE HEIGHT AND WIDTH OF YOUR VIDEO //
  var Width = "480";
  var Height = "270";

  swfobject.embedSWF(swfName, "myAlternativeContent", Width, Number(Height) + Number("25"), "9", "js/expressInstall.swf", flashvars, params, attributes);
</script>
<!-- END OF EMBED CODE -->
```

### 2. Copy and paste this code between the `<body>` tags of your HTML:

```
<!-- FLASH CONTAINER -->
<div id="myAlternativeContent">
  <a href="http://www.adobe.com/go/getflashplayer">
    
  </a>
</div>
<!-- END OF FLASH CONTAINER -->
```

### 3. Copy these folders to the same location as your HTML:

- js
- xml
- media

That's it, inside the `<head>` code you will need to change the **"Width"** and **"Height"** variables to the dimensions of your movie (same dimensions as you entered in the XML file) and if you change the name of the **"flvPlayer.swf"**, you will need to change the **"swfName"** variable to match that name.

Enjoy this product from Flash Paragon!

If you need additional assistance or any custom work done, please email at: [chad@flashparagon.com](mailto:chad@flashparagon.com)

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